

LECTURE 17

THURSDAY NOVEMBER 7

Use of **MATHMODELS**:

Single-Choice Principle

```
class LIFO_STACK[G -> attached ANY] create make
feature {NONE} -- Implementation Strategy 1
  imp: ARRAY[G]
feature -- Abstraction function of the stack ADT
  model: SEQ[G]
  do create Result.make_from_array (imp)
  ensure
    counts: imp.count = Result.count
    contents: across 1 |..| Result.count as i all
      Result[i.item] ~ imp[i.item]
  end
feature -- Commands
  make do create imp.make_empty ensure model.count = 0 end
  push (g: G) do imp.force(g, imp.count + 1)
  ensure pushed: model ~ (old model.deep.twin).appended(g) end
  pop do imp.remove_tail(1)
  ensure popped: model ~ (old model.deep.twin).front end
end
```

```
class LIFO_STACK[G -> attached ANY] create make
feature {NONE} -- Implementation Strategy 2 (first as top)
  imp: LINKED_LIST[G]
feature -- Abstraction function of the stack ADT
  model: SEQ[G]
  do create Result.make_empty
  across imp as cursor loop Result.prepend(cursor.item) end
  ensure
    counts: imp.count = Result.count
    contents: across 1 |..| Result.count as i all
      Result[i.item] ~ imp[count - i.item + 1]
  end
feature -- Commands
  make do create imp.make ensure model.count = 0 end
  push (g: G) do imp.put_front(g)
  ensure pushed: model ~ (old model.deep.twin).appended(g) end
  pop do imp.start ; imp.remove
  ensure popped: model ~ (old model.deep.twin).front end
end
```

```
class LIFO_STACK[G -> attached ANY] create make
feature {NONE} -- Implementation Strategy 3 (last as top)
  imp: LINKED_LIST[G]
feature -- Abstraction function of the stack ADT
  model: SEQ[G]
  do create Result.make_empty
  across imp as cursor loop Result.append(cursor.item) end
  ensure
    counts: imp.count = Result.count
    contents: across 1 |..| Result.count as i all
      Result[i.item] ~ imp[i.item]
  end
feature -- Commands
  make do create imp.make ensure model.count = 0 end
  push (g: G) do imp.extend(g)
  ensure pushed: model ~ (old model.deep.twin).appended(g) end
  pop do imp.finish ; imp.remove
  ensure popped: model ~ (old model.deep.twin).front end
end
```

Safe Use of **model** by **Evil** Clients

```

class LIFO_STACK[G -> attached ANY] create make
feature {NONE} -- Implementation
  imp: LINKED_LIST[G]
feature -- Abstraction function of the stack ADT
model: SEQ[G]
do create Result.make_empty
  across imp as cursor loop Result.append(cursor.item) end
end

```

Result := Result.d_ε

Client:

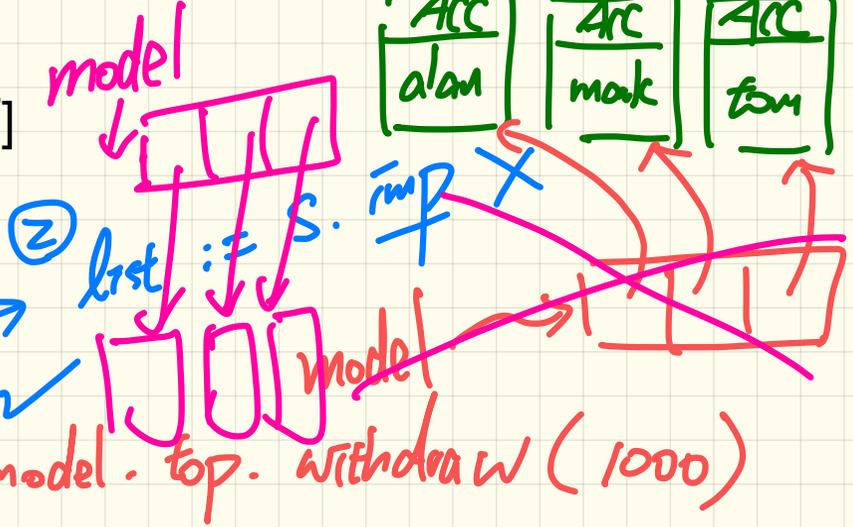
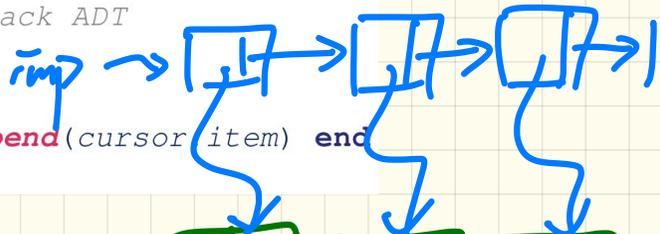
s: STACK[ACCOUNT]

s.push(alan)

s.push(mark)

s.push(tom)

seq := s.model



Testing REL in MATHMODELS

$$\begin{aligned}
 & r.\text{overridden}(\{(a,3), (c,4)\}) \\
 = & \underbrace{\{(a,3), (c,4)\}}_t \cup \underbrace{\{(b,2), (b,5), (d,1), (e,2), (f,3)\}}_{r.\text{domain_subtracted}(t.\text{domain})} \\
 = & \{(a,3), (c,4), (b,2), (b,5), (d,1), (e,2), (f,3)\}
 \end{aligned}$$

test_rel: BOOLEAN

local

r, t: REL[STRING, INTEGER]

ds: SET[STRING]

do

create r.make_from_tuple_array (

```

<<["a", 1], ["b", 2], ["c", 3],
["a", 4], ["b", 5], ["c", 6],
["d", 1], ["e", 2], ["f", 3]>>

```

create ds.make_from_array (<<"a">>)

-- r is not changed by the query 'domain_subtracted'

t := r.domain_subtracted(ds) → IMM. QUERY

Result :=

t /~ r and not t.domain.has ("a") and r.domain.has ("a")

check Result end

-- r is changed by the command 'domain_subtract'

r.domain_subtract(ds) → command

Result :=

t ~ r and not t.domain.has ("a") and not r.domain.has ("a")

end

Say $r = \{(a, 1), (b, 2), (c, 3), (a, 4), (b, 5), (c, 6), (d, 1), (e, 2), (f, 3)\}$

- **r.domain**: set of first-elements from r
 - $r.\text{domain} = \{d \mid (d, r) \in r\}$
 - e.g., $r.\text{domain} = \{a, b, c, d, e, f\}$
- **r.range**: set of second-elements from r
 - $r.\text{range} = \{r \mid (d, r) \in r\}$
 - e.g., $r.\text{range} = \{1, 2, 3, 4, 5, 6\}$
- **r.inverse**: a relation like r except elements are in reverse order
 - $r.\text{inverse} = \{(r, d) \mid (d, r) \in r\}$
 - e.g., $r.\text{inverse} = \{(1, a), (2, b), (3, c), (4, a), (5, b), (6, c), (1, d), (2, e), (3, f)\}$
- **r.domain_restricted(ds)**: sub-relation of r with domain ds .
 - $r.\text{domain_restricted}(ds) = \{(d, r) \mid (d, r) \in r \wedge d \in ds\}$
 - e.g., $r.\text{domain_restricted}(\{a, b\}) = \{(a, 1), (b, 2), (a, 4), (b, 5)\}$
- **r.domain_subtracted(ds)**: sub-relation of r with domain not ds .
 - $r.\text{domain_subtracted}(ds) = \{(d, r) \mid (d, r) \in r \wedge d \notin ds\}$
 - e.g., $r.\text{domain_subtracted}(\{a, b\}) = \{(c, 6), (d, 1), (e, 2), (f, 3)\}$
- **r.range_restricted(rs)**: sub-relation of r with range rs .
 - $r.\text{range_restricted}(rs) = \{(d, r) \mid (d, r) \in r \wedge r \in rs\}$
 - e.g., $r.\text{range_restricted}(\{1, 2\}) = \{(a, 1), (b, 2), (d, 1), (e, 2)\}$
- **r.range_subtracted(rs)**: sub-relation of r with range not rs .
 - $r.\text{range_subtracted}(rs) = \{(d, r) \mid (d, r) \in r \wedge r \notin rs\}$
 - e.g., $r.\text{range_subtracted}(\{1, 2\}) = \{(c, 3), (a, 4), (b, 5), (c, 6)\}$

MATH MODELS

SEA

SET

REL

↑
FUN

(b, b) $(g, 4)$

Say $r = \{(a, 1), (b, 2), (c, 3), (a, 4), (b, 5), (c, 6), (d, 1), (e, 2), (f, 3)\}$

- **r.domain**: set of first-elements from r
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 - $r.\text{inverse} = \{(r, d) \mid (d, r) \in r\}$
 - e.g., $r.\text{inverse} = \{(1, a), (2, b), (3, c), (4, a), (5, b), (6, c), (1, d), (2, e), (3, f)\}$

r. override ($\{(a, 3), (c, 4)\}$)

r. override ($\{(g, 4), (b, 6)\}$)

Say $r = \{(a, 1), (b, 2), (c, 3), (a, 4), (b, 5), (c, 6), (d, 1), (e, 2), (f, 3)\}$

- **r.domain**: set of first-elements from r
 - $r.\text{domain} = \{d \mid (d, r) \in r\}$
 - e.g., $r.\text{domain} = \{a, b, c, d, e, f\}$
- **r.range**: set of second-elements from r
 - $r.\text{range} = \{r \mid (d, r) \in r\}$
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- **r.inverse**: a relation like r except elements are in reverse order
 - $r.\text{inverse} = \{(r, d) \mid (d, r) \in r\}$
 - e.g., $r.\text{inverse} = \{(1, a), (2, b), (3, c), (4, a), (5, b), (6, c), (1, d), (2, e), (3, f)\}$

$r.\text{domain_restrict}(\{a\}) = \{(a, 1), (a, 4)\}$

$r.\text{domain_subtract}(\{a\})$

Say $r = \{(a, 1), (b, 2), (c, 3), (a, 4), (b, 5), (c, 6), (d, 1), (e, 2), (f, 3)\}$

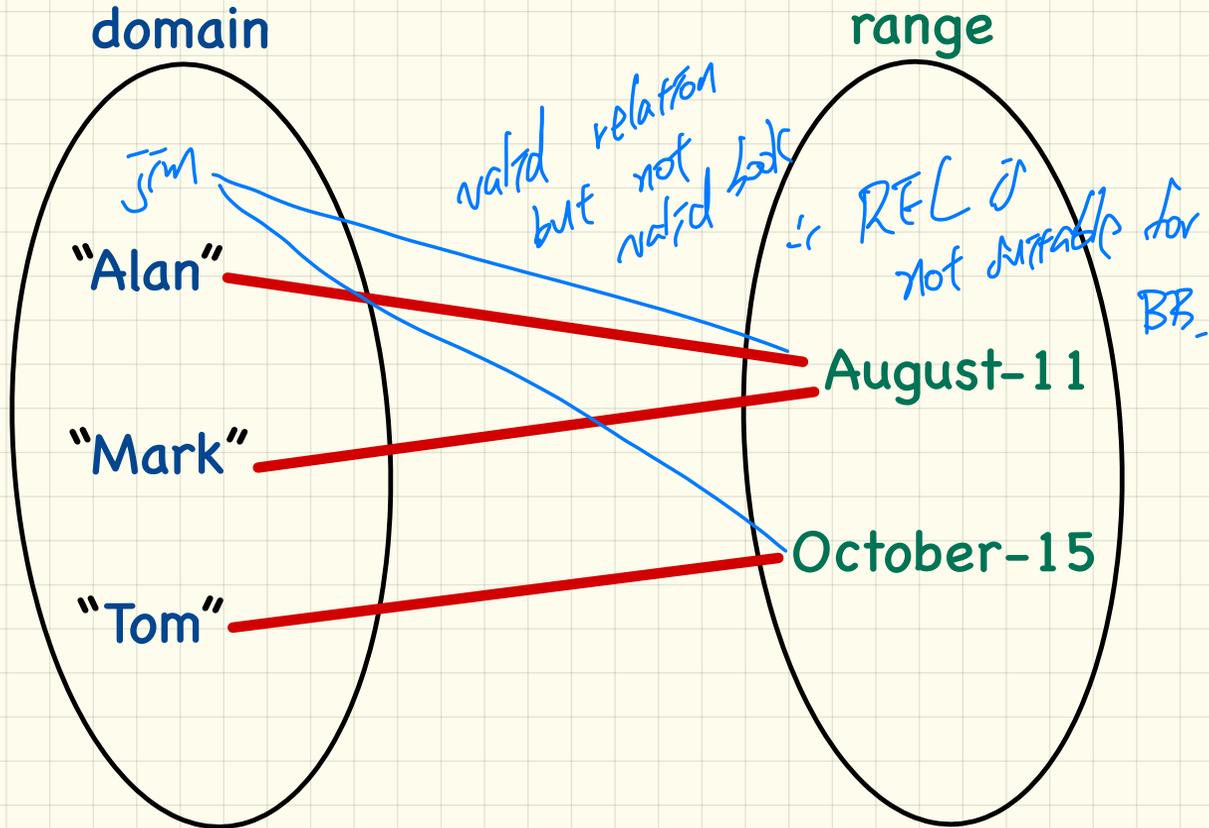
- **r.domain**: set of first-elements from r
 - $r.\text{domain} = \{d \mid (d, r) \in r\}$
 - e.g., $r.\text{domain} = \{a, b, c, d, e, f\}$
- **r.range**: set of second-elements from r
 - $r.\text{range} = \{r \mid (d, r) \in r\}$
 - e.g., $r.\text{range} = \{1, 2, 3, 4, 5, 6\}$
- **r.inverse**: a relation like r except elements are in reverse order
 - $r.\text{inverse} = \{(r, d) \mid (d, r) \in r\}$
 - e.g., $r.\text{inverse} = \{(1, a), (2, b), (3, c), (4, a), (5, b), (6, c), (1, d), (2, e), (3, f)\}$

$r.\text{range_subtract}(\{2\})$

r. override (..)
Command

r. overridden-by (..)
↳ immutable gray

Model of an Example Birthday Book



Birthday Book: Design

BIRTHDAY_BOOK

model: **FUN NAME, BIRTHDAY**

-- abstraction function

model: BIRTHDAY

count: INTEGER

-- number of entries

put(n: NAME, d: BIRTHDAY)

ensure

im. query
model \sim (old model.deep_twin).overridden_by([n,d])

-- infix symbol for override operator: @<+

remind(d: BIRTHDAY): ARRAY[NAME]

ensure

nothing changed: model \sim (old model.deep_twin)

same counts: Result.count = (model.range_restricted_by(d)).count

same contents: \forall name \in (model.range_restricted_by(d)).domain: name \in Result

-- infix symbol for range restriction: model @> (d)

invariant:

consistent_book_and_model_counts: count = model.count

BIRTHDAY

day: INTEGER

month: INTEGER

invariant

$1 \leq \text{month} \leq 12$

$1 \leq \text{day} \leq 31$

BIR. DAY
model: FUN[NAME, ...]

FUN[NAME, ...]

model: ...

ARRAY[NAME]

remind: ARRAY[NAME]

NAME

item: STRING

invariant

item[1] \in A..Z

Imp.

ns → [alan | mark | tom] "jim"

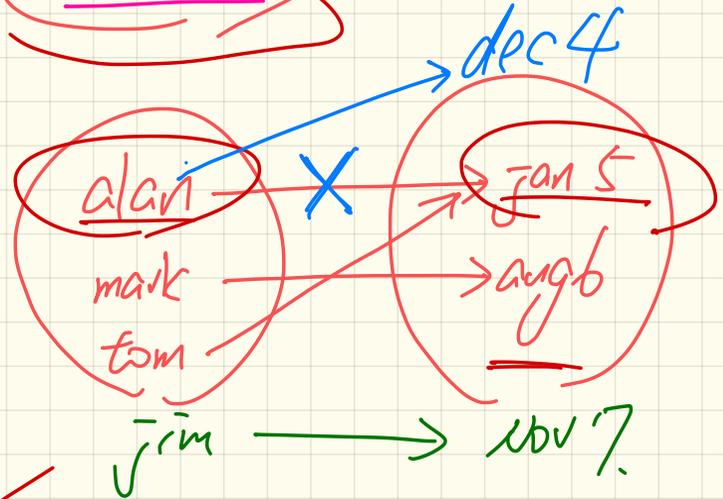
birthdays → [jan 5 | aug 6 | jan 5] dec 4

put (alan → dec 4)
put (jim → nov 7)

↳ design decision

: if the name exists,
overwrite the birthday.

Model



✓ unfused
✓ overridden

Imp

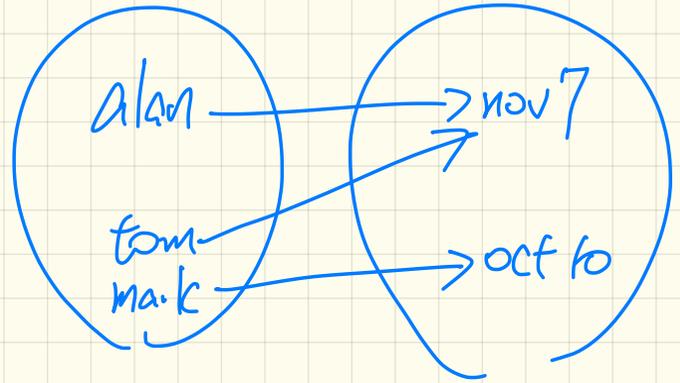


a: ARRAY[STRING]

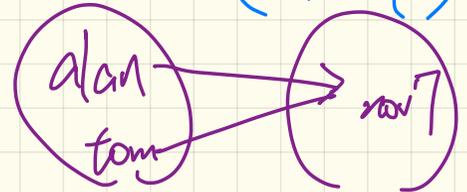
book.remind(nov 7).

↳ << alan, tom >>

Model



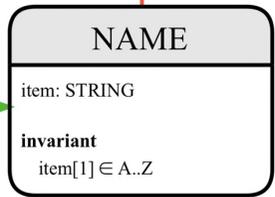
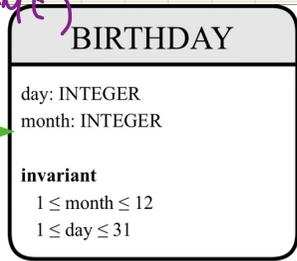
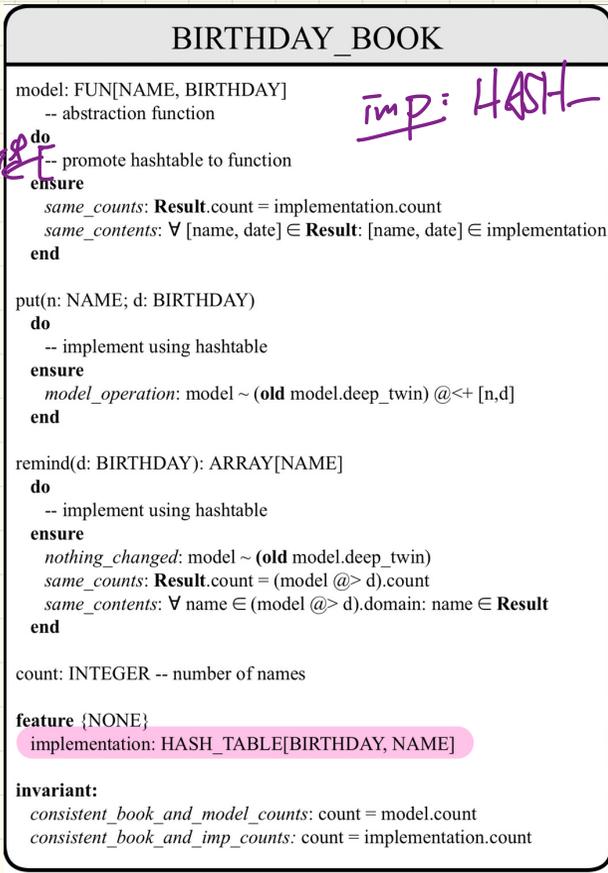
model. range_restricted_by
(nov 7)



Birthday Book: Implementation

exercise 1

imp: HASH-TABLE [BIRTHDAY, NAME]



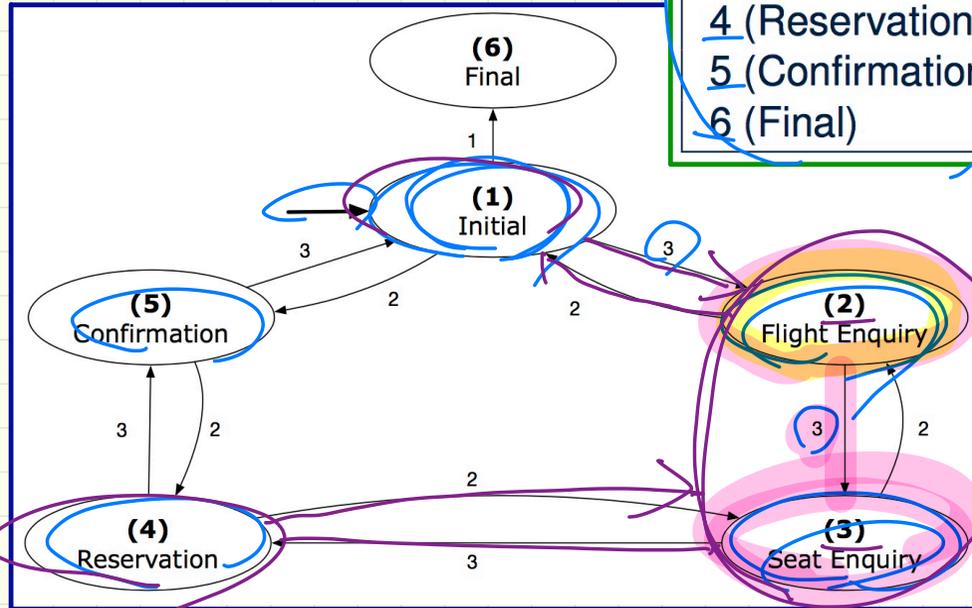
Finite State Machine (FSM)



State Transition Table

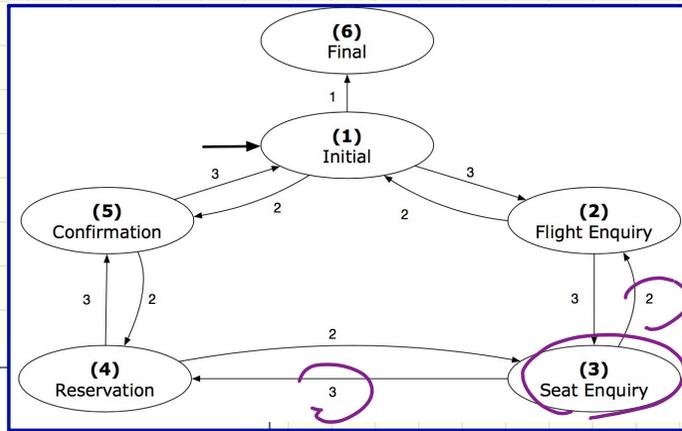
CHOICE \ SRC STATE	1	2	3
1 (Initial)	6	5	2
2 (Flight Enquiry)	-	1	3
3 (Seat Enquiry)	-	2	4
4 (Reservation)	-	3	5
5 (Confirmation)	-	4	1
6 (Final)	-	-	-

State Transition Diagram



Design of a Reservation System: First Attempt

from i until B loop ; end
 as soon as B becomes true, the exit from loop.
 while (B) {
 ; ... }
 as long as B is true, stay.



- 1.Initial_panel:
-- Actions for Label 1.
- 2.Flight_Enquiry_panel:
-- Actions for Label 2.
- 3.Seat_Enquiry_panel:
-- Actions for Label 3.
- 4.Reservation_panel:
-- Actions for Label 4.
- 5.Confirmation_panel:
-- Actions for Label 5.
- 6.Final_panel:
-- Actions for Label 6.

```

3.Seat_Enquiry_panel:
from
  Display Seat Enquiry Panel
until
  (not wrong answer or wrong choice)
do
  Read user's answer for current panel
  Read user's choice [C] for next step
  if wrong answer or wrong choice then
    Output error messages
  end
end
end
Process user's answer
case [C] in
  2: goto 2.Flight_Enquiry_panel
  3: goto 4.Reservation_panel
end
    
```

→ not wrong ans.
and
not wrong choice.
 while (wrong ans
 or wrong choice)
 { .. }

Design of a Reservation System: Second Attempt (1)

```
transition (src: INTEGER; choice: INTEGER): INTEGER
```

```
-- Return state by taking transition 'choice' from 'src' state.
```

```
require valid_source_state: 1 ≤ src ≤ 6
```

```
    valid_choice: 1 ≤ choice ≤ 3
```

```
ensure valid_target_state: 1 ≤ Result ≤ 6
```

Examples: $\text{src} \rightarrow \text{choice}$
transition(3, 2) → 2
transition(3, 3) → 4

State Transition Table

SRC STATE \ CHOICE	CHOICE		
	1	2	3
1 (Initial)	6	5	2
2 (Flight Enquiry)	-	1	3
3 (Seat Enquiry)	-	2	4
4 (Reservation)	-	3	5
5 (Confirmation)	-	4	1
6 (Final)	-	-	-

2D Array Implementation

		choice		
		1	2	3
state	1	6	5	2
	2		1	3
	3		2	4
	4		3	5
	5		4	1
	6			

Design of a Reservation System: Second Attempt (2)

A Top-Down & Hierarchical Design

